

Swing for Homes

2017 Wiffle Ball Rules

- Each participant must have a completed waiver in order to participate in the tournament.
- Each game will have an umpire, who will be in charge of calling balls and strikes, fair and foul balls, safe and out calls, and homeruns.
- A complete game will be 5 innings.
- A new inning may not begin after 45 minutes.
- In the event of a tie after 5 innings, extra innings will begin with a runner on second base.
- Teams must consist of at least 7 members.
- Teams may use no more than 9 members in the field – a catcher is required and included in the 9 member count.
- In the event of a tie after pool play, tie-breakers are as follows:
 - i) Head to head record
 - ii) Run Differential (Runs for vs Runs against)
 - iii) Coin Flip
- Teams may bat all hitters, and must retain the same hitting order for the extent of the game.
- All batters will start with 1-1 count.
- All pitchers will throw overhand from the pitching rubber.
- Ball and strikes are determined by the stationary strike zone. Any pitches hitting the center and yellow portion of the zone are strikes. All other pitches will be balls. For certain “unhittable” pitches, it is up to the discretion of the umpire to call a ball.
- Any hit-by-pitch will be deemed a ball; runner will not be awarded first base.
- All plays home plate will be force-outs.
- Runners may not advance once the pitcher has possession of the ball.
- Pinch runners will be allowed in the event of injury ONLY.
- No steals. No lead-offs. No Gloves. No Pegs. No Bunts.
- Balls clearing the top rope of the fence will be deemed home-runs.
- Balls falling through or under the fence will be called a dead ball, and the runner will be awarded a ground rule double. Outfielders will be asked to put both hands in the air in the event of a dead ball at the fence.
- Runners will be awarded one base in the event the ball goes out of play; runners will be awarded two bases in the event of a ground rule double.
- Big Bats may be used at any time during an at-bat; the batter must present a ticket to the umpire for use.
- Bats and balls will be provided.
- Good Sportsmanship is required.
- This is a charity event – The staff are volunteers. Arguing with the umpire on and off the field is not acceptable.
- Have fun.
- *Swing For Homes Rule Committee members have final say in all decisions/ rulings. At any time, Swing For Homes can change the rules for the tournament. If this happens committee members will communicate rule changes to Swing For Homes participants via paper, verbal, email, text message or phone/online notification. Participants agree to these rules and are final.*